

GROUP 1

Year 1 Home learning pack

Monday 6th July – Friday 10th July

Monday	Maths - Arithmetic starter. Identify and name 2D shapes – shape hunt Phonics - *Teacher video* Reviewing graphemes with the long 'u' sound. Focus - oo English - Exclamation sentences in story problems Thematic - Write questions to find out about the past. Please read a book
Tuesday	Maths - Arithmetic starter. Compare and sort 2D shapes. Phonics - Reviewing graphemes with the long 'u' sound – Focus: ue English - Plan a story problem Science - Describing materials Please read a book
Wednesday	Maths - Arithmetic starter. Identify and name 3D shapes. Phonics - Reviewing graphemes with the long 'u' sound – Focus - 'u_e' English - Write a problem to a story RE- Identifying religious symbols Please read a book
Thursday	Maths - Arithmetic starter. Identify and describe 3D shapes – Top trump cards Phonics - Reviewing graphemes with the long 'u' sound – Focus: ew English- Design and describe a hero for a story Spanish - Spanish greetings Please read a book
Friday	Maths - Arithmetic starter. Sort and compare 3D shapes. Phonics - Review all graphemes with the long 'u' sound. English - Write a story ending. PE - Wake up, shake up. Please read a book

GROUP 1

Monday 6 th July	
Maths	Arithmetic starter. Identify and name 2D shapes – shape hunt
Phonics	*Teacher video* Reviewing graphemes with the long 'u' sound. Focus - oo
Writing	Exclamation sentences in story problems
Thematic	Write questions to find out about the past.

Maths: 6.7.20

Starter: 4 a day (please show your working out)

$$8 \times 10 =$$

$$5 + 5 + 5 + 5 =$$

$$10 - \underline{\quad} = 6$$

$$11 + \underline{\quad} = 20$$

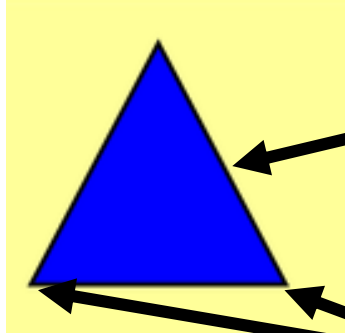
GROUP 1

Maths main activity: identify and name 2D shapes 6.7.20

2D shapes are flat. You cannot pick them up.

They have sides and vertices.

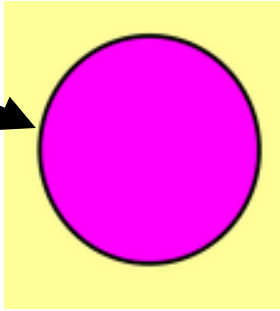
This is a 2D shape.
It is called a triangle.
It has 3 straight sides.
It has 3 vertices (corners)



This is a side. It is straight.

These are vertices.

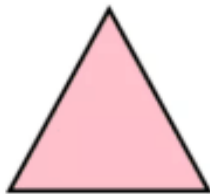
This is a curved side.



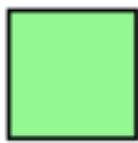
This is a 2D shape.
It is called a circle.
It has 1 curved side.
It has 0 vertices (corners)

Here are other examples of 2D shapes.

How many vertices does each shape have? What do you notice?



triangle
3 Sides



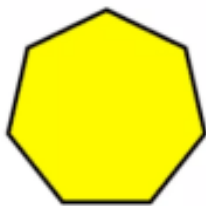
quadrilateral
4 Sides



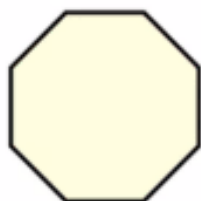
pentagon
5 Sides



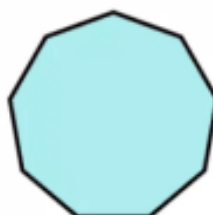
hexagon
6 Sides



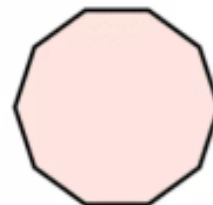
heptagon
7 Sides



octagon
8 Sides



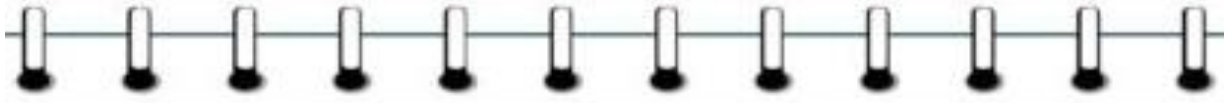
nonagon
9 Sides



decagon
10 Sides




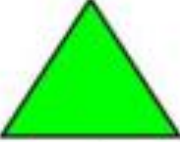




GROUP 1

Maths: Complete the shape survey 6.7.20



Shapes Around Us Survey

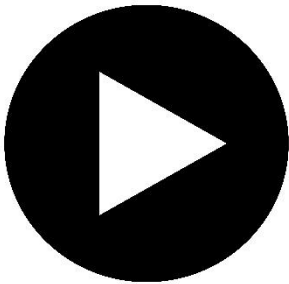
Use tally marks to record the shapes you see.

GROUP 1

Phonics: Review graphemes that make the long 'u' sound

6.7.20



Watch the video of your teacher reviewing all the graphemes that make the long 'u' sound which we will be reviewing all week.

Today's grapheme:



Match the pictures to the correct word:



moon



tools



book



spoon



food



boot

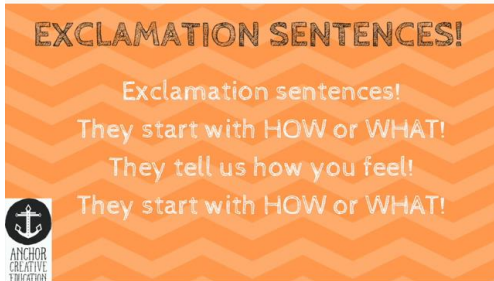
Extension: write these words into sentences. Can you write a statement, command and question sentence?

GROUP 1

Writing: Writing exclamation sentences

6.7.20

This week you will be writing your story's problem and ending. In your problem you will be writing exclamation sentences.



Listen to the song to tell you all about exclamation sentences.



Link: https://www.youtube.com/watch?v=Vfk_sOZ3aOo

Examples of exclamation sentences:

What	Noun phrase	Pronoun	Verb	!
What	a bright student	she	is	!
What	a pleasant day	it	is	!
What	a wonderful writer	you	are	!
What	a red, juicy apple	he	has	!

How	Adjective	Pronoun	Verb	!
How	pretty	she	is	!
How	determined	he	is	!
How	generous	you	are	!
How	lonely	he	is	!

Now try this: Tick the exclamation sentence.

- Tick one.
- Where are you going?
- Pick that up off the floor.
- What an enormous cake we saw!
- My name is Laura.

GROUP 1

Read through these examples of problems. Can you spot the exclamation sentences in the story problems below?

Problem 1:

A few minutes later, Red Riding Hood knocked on the door. The wolf jumped into bed and pulled the covers over his nose.

"Who is it?" he called in a cackly voice.

"It's me, Little Red Riding Hood."

"Oh how lovely! Do come in, my dear," croaked the wolf.

When Little Red Riding Hood entered the little cottage, she could scarcely recognize her Grandmother.

"What big ears you have!" said Little Red Riding Hood as she edged closer to the bed.

"The better to hear you with, my dear," replied the wolf.

"What big eyes you have!" said Little Red Riding Hood.

Problem 2:

The wolf cried out to her, softening his voice as much as he could, "Pull the bobbin, and the latch will go up."

Little Red Riding Hood pulled the bobbin, and the door opened.

The wolf, seeing her come in, said to her, hiding himself under the bedclothes, "Come closer my child".

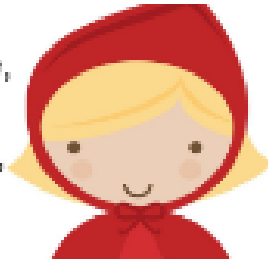
"Grandmother, what big arms you have!"

"All the better to hug you with, my dear."

GROUP 1

Problem 3:

When **Red** got to her grandma's house,
She saw her there in **bed**,
"oh what big eyes, and ears, and teeth,
You have upon your **head!**"



Extension: Write your own exclamation sentence that you could use in your own story's problem. Remember to include your exclamation mark.

GROUP 1

Thematic: What did people do on their holidays after World War II? (History)

6.7.20

What did people do on their holidays after World War II?

IN THE HOT SEAT



What questions would you ask your grandparents and parents to find out about holidays in the past?



Write your list of questions below. Remember to include question marks.



Please send a photo of your questions, so that we can find the answers to your questions. You could also find the answers to your questions by asking your own family and send us your responses.

GROUP 1

Tuesday 7th June	
Maths	Arithmetic starter. Compare and sort 2D shapes.
Phonics	Reviewing graphemes with the long 'u' sound – Focus: ue
Writing	Plan a story problem
Science	Describing materials

Maths - 7.7.20

Starter: 4 a day – please show your working out

$$2 + 2 + 2 = \underline{\quad}$$

$$5 \times 10 =$$

$$20 - \underline{\quad} = 10$$

$$15 - 0 = \underline{\quad}$$

GROUP 1

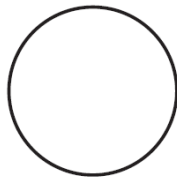
Maths main activity: compare and sort 2D shapes 7.7.20

Review:

Which has more sides: a **triangle** or a **pentagon**?

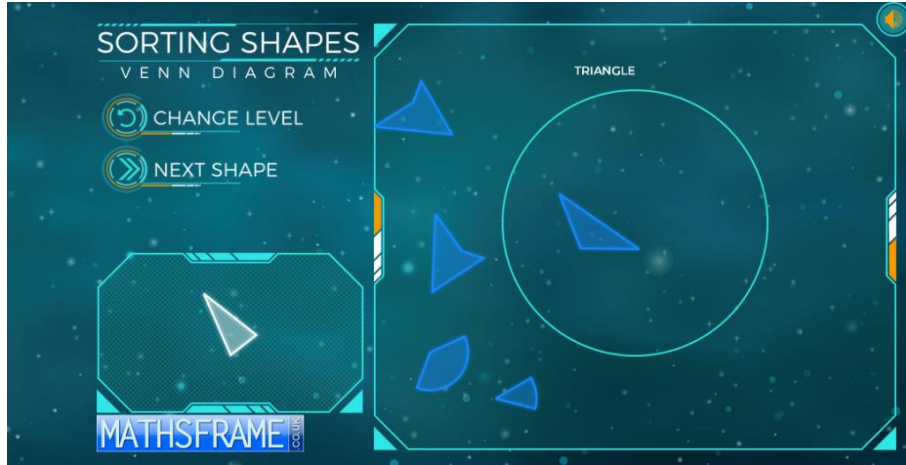


Mr Ahmed draws this shape on the board. What shape is it?



Using your knowledge of 2D shapes, try sorting the shapes on the online game:

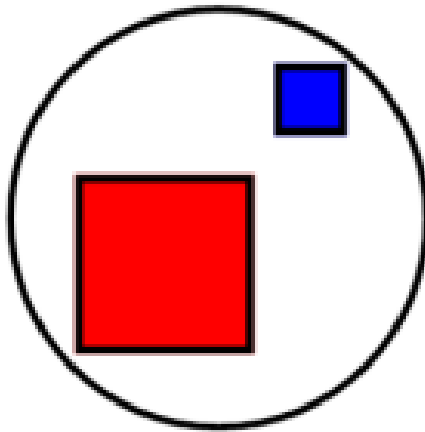
Link: https://mathsframe.co.uk/en/resources/resource/83/sort_shapes_venn



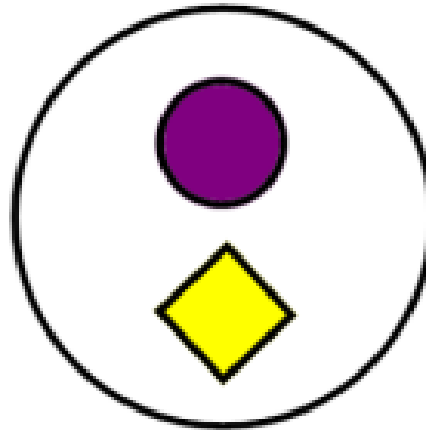
GROUP 1

Eva has sorted some shapes.

Squares



Not Squares



Has she sorted them correctly?
Explain how you know.

GROUP 1

Phonics: Review graphemes that make the long 'u' sound

7.7.20

Re-watch this week's phonics video to remind yourself of the graphemes that make the long 'u' sound.

Today's grapheme



Read the words and draw a picture to match the word.

glue



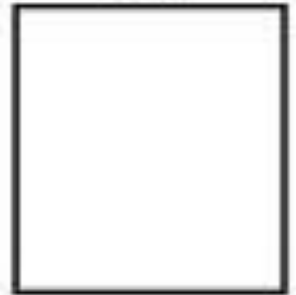
rescue



clue



argue



cue



barbecue



fuel



statue



GROUP 1

Writing: Plan your story problem 7.6.20

In a traditional story, a problem tends to happen in the middle. The problem is a bad thing that happens to your good characters.

E.g. The big bad wolf tries to eat the three little pigs. When sleeping beauty is pricked on the finger and when Jack is chased by the giant.



Today, I would like you to plan your story's problem using a comic strip. Remember this is your version, so you can change what your characters say and do.

GROUP 1

My problem comic strip (plan)



Hello Granny,
It's Little Red. I have
bought you flowers to
make you feel better.



Come in my child.



Oh Granny! What
big eyes you
have!



All the better
to see you
with, my dear.



Oh Granny! What
big ears you
have!



All the better
to hear you
with, my child.



Oh Granny! What
big teeth you
have!



All the better
to **EAT YOU
WITH!!!**

GROUP 1

Now, plan your own problem using the comic strip template. You will use this tomorrow to help write your story's problem. Remember to include exclamation sentences.

GROUP 1

Science – describing materials. 7.7.20

Watch the link or scan the QR code, to help you describe different materials.

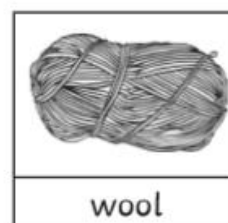
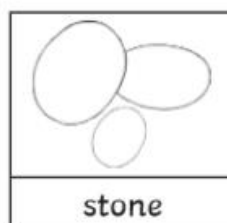
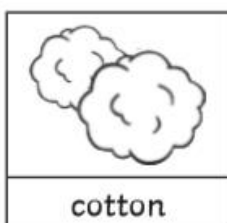
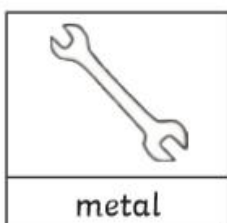
Link: <https://www.youtube.com/watch?v=xOKr462HLc0&feature=youtu.be>



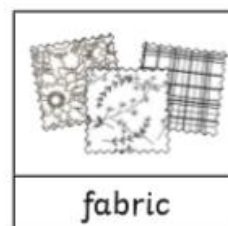
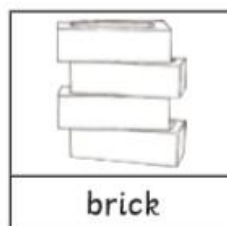
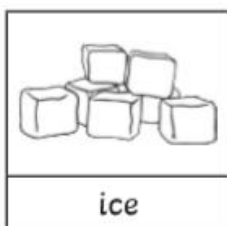
Objects and Materials

Objects and materials are different and can do different things.

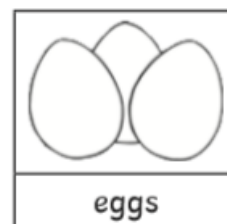
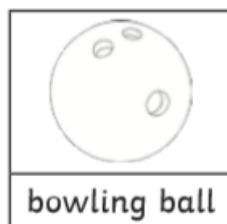
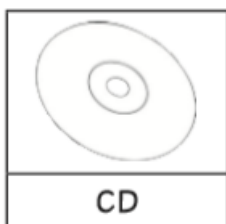
Colour all the **soft** things red.



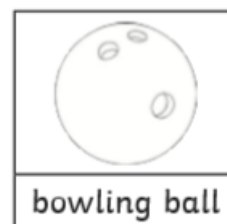
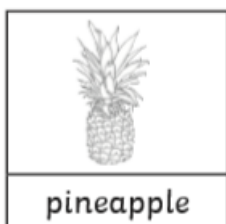
Colour all the **hard** things green.



Colour all the **smooth** things blue.



Colour all the **rough** things yellow.



GROUP 1

Wednesday 8 th July	
Maths	Arithmetic starter. Identify and name 3D shapes.
Phonics	Reviewing graphemes with the long 'u' sound – Focus - 'u_e'
Writing	Write a problem to a story
RE	Identifying religious symbols

Maths - 8.7.20

Starter: 4 a day – show your working out

$$80 \div 10 = \underline{\quad}$$

$$10 \times 5 = \underline{\quad}$$

$$20 - 9 = \underline{\quad}$$

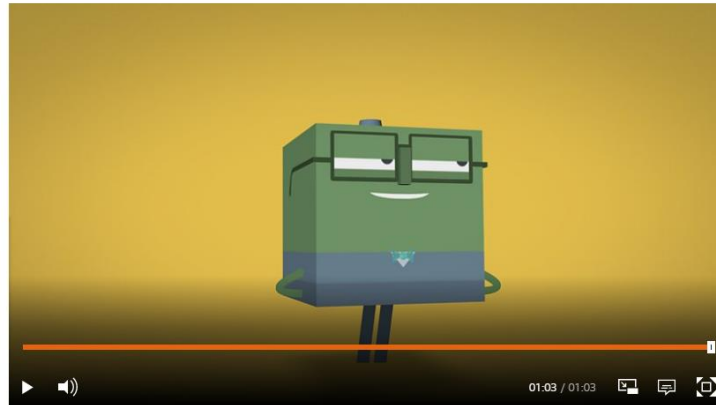
$$11 + 9 = \underline{\quad}$$

GROUP 1

Maths main activity: identify and name 3D shapes _____ 8.7.20

3D shapes are solid and you can pick them up. Visit the link to find out more about 3D shapes.

Link: <https://www.bbc.co.uk/bitesize/topics/zjv39j6/articles/zcsjqty>

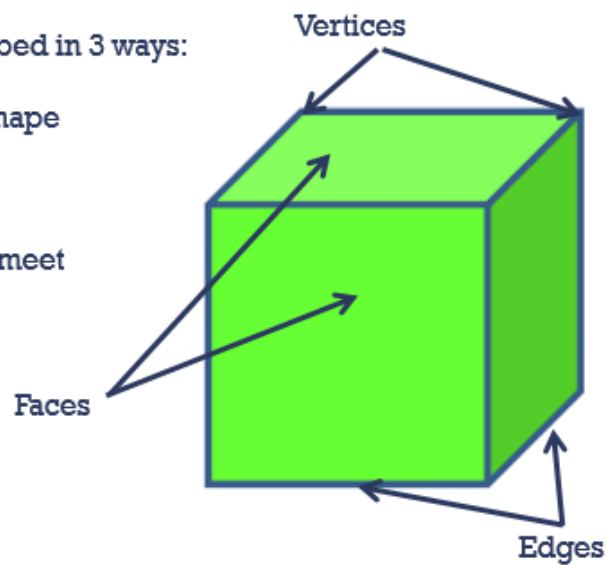


3D shapes can be described in 3 ways:

Faces – the sides of the shape

Vertices – the corners

Edges – where the faces meet



GROUP 1

Properties of 3D shapes

Cone



2 Faces
1 Edge
1 Vertex

Sphere



1 Face
1 Edge
0 Vertices

Tetrahedron



4 Faces
6 Edges
4 Vertices

Cuboid



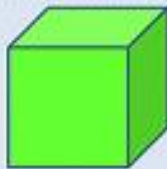
6 Faces
12 Edges
8 Vertices

Cylinder



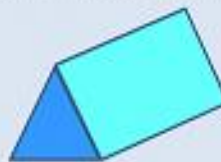
3 Faces
2 Edges
0 Vertices

Cube



6 Faces
12 Edges
8 Vertices

Triangular Prism



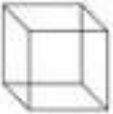

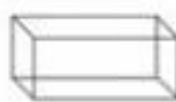



5 Faces
9 Edges
6 Vertices

Square-based pyramid



5 Faces
8 Edges
5 Vertices

Can you find examples of these 3D shapes around your home? You can draw or label the objects you find in the table below.

cube	sphere	rectangular prism	pyramid	cone	cylinder
					

GROUP 1

Phonics: Review graphemes that make the long 'u' sound

8.7.20

Re-watch this week's phonics video to remind yourself of the graphemes that make the long 'u' sound.

Today's grapheme:



4 in a row game

use	cube	tube	huge
tune	cute	costume	consume
fume	mule	volume	fuse
duke	acute	reduce	infuse

Choose a word and read it.
Your partner must agree it is correct.
If correct, cross off the word.
The first person to get 4 in a row is the winner.

GROUP 1

Writing: Write a story problem 8.7.20



Today, you will be using your comic strip plan from yesterday to write your story problem.

Please watch the dojo video, as we will show you how to use your comic strip plan to write your very own story problem.

Please write this onto your special story template.



Please send us a photo of your writing so that we can give you feedback.


GROUP 1

RE: identifying religious symbols. 8.7.20

What is a symbol?

A symbol is a mark or character used to represent something.

Do you know what each of these symbols represents?

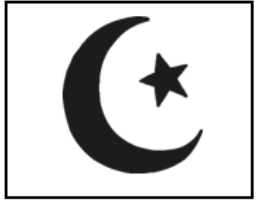


Logos courtesy of Wikipedia commons sources: Oalexander, Cbuckley, Econt, Kyrto- granted under creative commons licence - attribution

Religious symbols of Islam

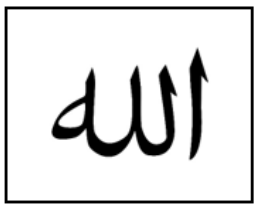
The Star and Crescent

This symbol features on the flags of Muslim countries such as Turkey and Pakistan.



The name 'Allah'


This is very important. Certain words in Arabic script are symbols which represent Islam and this is one of them.




GROUP 1

Religious symbols of Christianity


The cross is the most common symbol associated with Christianity. It stands for Jesus' death and suffering on the cross during the crucifixion. It also symbolises the resurrection.



The fish is another sign of Christianity. It was originally a secret sign used by early persecuted Christians to show they believed in and followed Jesus.




The dove is a Christian symbol of the Holy Spirit. In the Bible story, a dove returned to Noah with an olive branch and so the dove is seen as a sign of hope.



Religious symbols of Sikhism

The Khanda is the symbol of Sikhism.

The double-edged sword known as a Khanda, appears in the centre of the symbol which represents divine knowledge. The circle around it is known as the Chakar which represents God as eternal perfection. The Chakar is surrounded by two curved swords called kirpans which represent responsibilities to society and spirituality.



GROUP 1

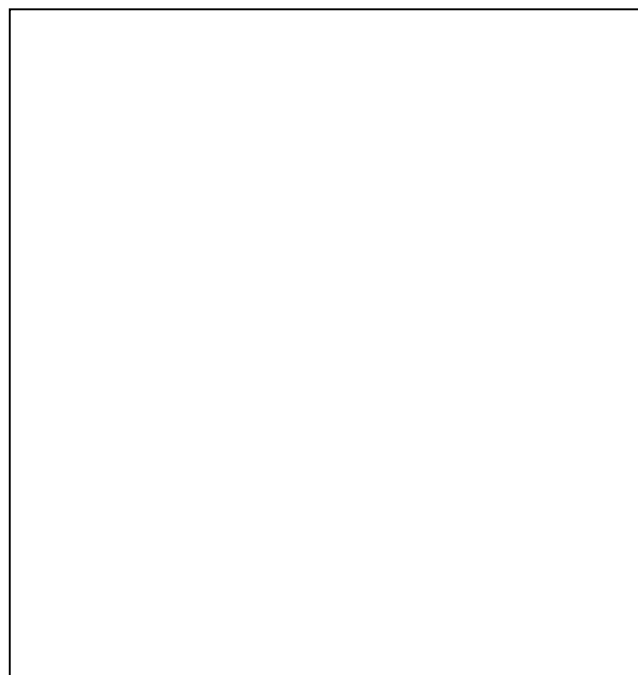
RE task: After reading the research, draw associated symbols for each religion in the table below.

Christianity	Islam	Sikhism

Extension: Can you find any other religious symbols, through your own research to add to your table?

Could you design symbols of things that important to you?

Why did you include these things?



GROUP 1

Thursday 9 th July	
Maths	Arithmetic starter. Identify and describe 3D shapes – Top trump cards
Phonics	Reviewing graphemes with the long 'u' sound – Focus: ew
Writing	Design and describe a hero for a story
Spanish	Spanish greetings

Maths

9.7.20

Starter: 4 a day – please show your working out.

$$10 + 10 + 10 + 10 = \underline{\quad}$$

$$21 + 4 = \underline{\quad}$$

$$8 \times 2 = \underline{\quad}$$

$$20 \div 2 = \underline{\quad}$$

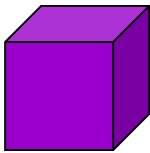
GROUP 1

Maths main activity: identify and describe 3D shapes. 8.7.20

Review: Today, we would like you to describe 3D shapes by identifying their different properties. Complete the top trumps cards below.

TOP TRUMPS

Shapes!

Cube 

- Shape of faces.....
.....


- Number of faces.....

- Number of edges.....

- Number of vertices.....

TOP TRUMPS

Shapes!

Sphere 

- Shape of faces.....
.....

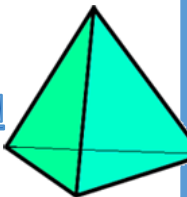
- Number of faces.....

- Number of edges.....

- Number of vertices.....

TOP TRUMPS

Shapes!

Triangle based pyramid 

- Shape of faces.....
.....

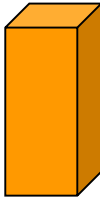
- Number of faces.....

- Number of edges.....

- Number of vertices.....

TOP TRUMPS

Shapes!

Cuboid 

- Shape of faces.....
.....

- Number of faces.....

- Number of edges.....

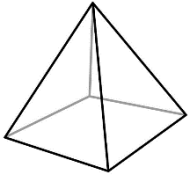
- Number of vertices.....

GROUP 1

TOP TRUMPS

Shapes!

Square based pyramid

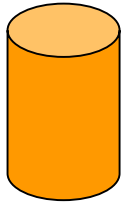


- **Shape** of faces.....
-
- Number of **faces**.....
- Number of **edges**.....
- Number of **vertices**.....

TOP TRUMPS

Shapes!

Cylinder



- **Shape** of faces.....
-
- Number of **faces**.....
- Number of **edges**.....
- Number of **vertices**.....

You are now ready to play Top Trumps with your 3D shape cards.

How to play Top Trumps?

Any number of people can play Top Trumps, that's what makes it the world's coolest card game! Here are instructions on how to play Top Trumps.

To start the game, shuffle and deal all the cards face down. Each player holds their cards so that they can see the top card only.

The player to the dealer's left starts by reading out a category from the top card (e.g. number of vertices) The other players then read out the same category from their cards. The one with the highest value wins, and that player collects all the top cards, including their own, and moves them to the bottom of their pile. It is then their turn again to choose a category from the next card.

If two or more cards share the top value or data is not available for that particular subject, then all the cards are placed in the middle and the same player chooses again from the next card. The winner of the hand takes the cards in the middle as well.

The person with all the cards at the end is the winner.

GROUP 1

Phonics: Review graphemes that make the long 'u' sound

18.06.20

Re-watch this week's phonics video to remind yourself of the graphemes that make the long 'u' sound.

Today's grapheme

ew like in



n	u	g	s	c	a	g	g	p	s	f	d
e	w	h	h	b	f	r	r	b	t	l	e
w	p	c	r	e	w	d	e	l	e	e	w
t	e	n	e	w	k	v	w	e	w	w	f
h	s	l	w	g	n	w	a	w	b	a	c
o	c	c	r	v	e	k	r	d	r	e	w
q	r	h	y	f	w	a	c	x	k	r	o
g	e	e	x	e	y	i	w	z	g	e	v
c	w	w	p	w	p	c	h	n	b	l	b
n	w	i	w	t	h	r	e	w	b	y	h

- | | | | |
|---------|---------|----------|-----------|
| 1. dew | 5. chew | 9. grew | 13. screw |
| 2. few | 6. crew | 10. knew | 14. shrew |
| 3. new | 7. drew | 11. newt | 15. threw |
| 4. blew | 8. flew | 12. stew | |

GROUP 1

Writing: Create a hero for your story ending 8.7.20

You are now on the final part of your story. This is called the ending. You must solve your problem so that your good characters have a traditional happy ending.

The woodcutter hit the wolf over the head. The wolf ran away and Little Red Riding Hood never saw him again.

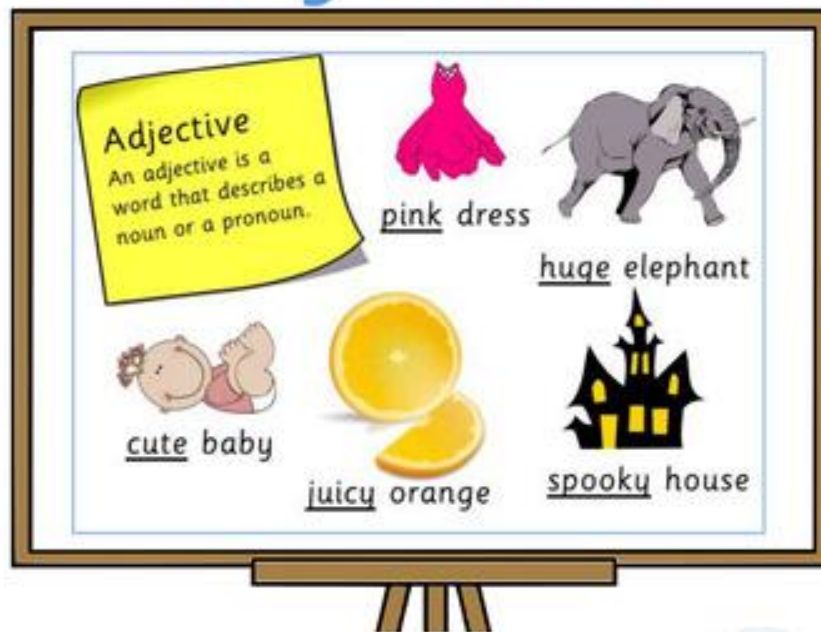


In traditional versions of Little Red Riding Hood, the woodcutter is the hero as he saves Little Red and Grandma from the wolf.

Today, we would like you to design a new hero to save your characters. You need to draw your hero and include adjectives to describe them.

A reminder...

Adjectives



GROUP 1

My example:

My Hero:

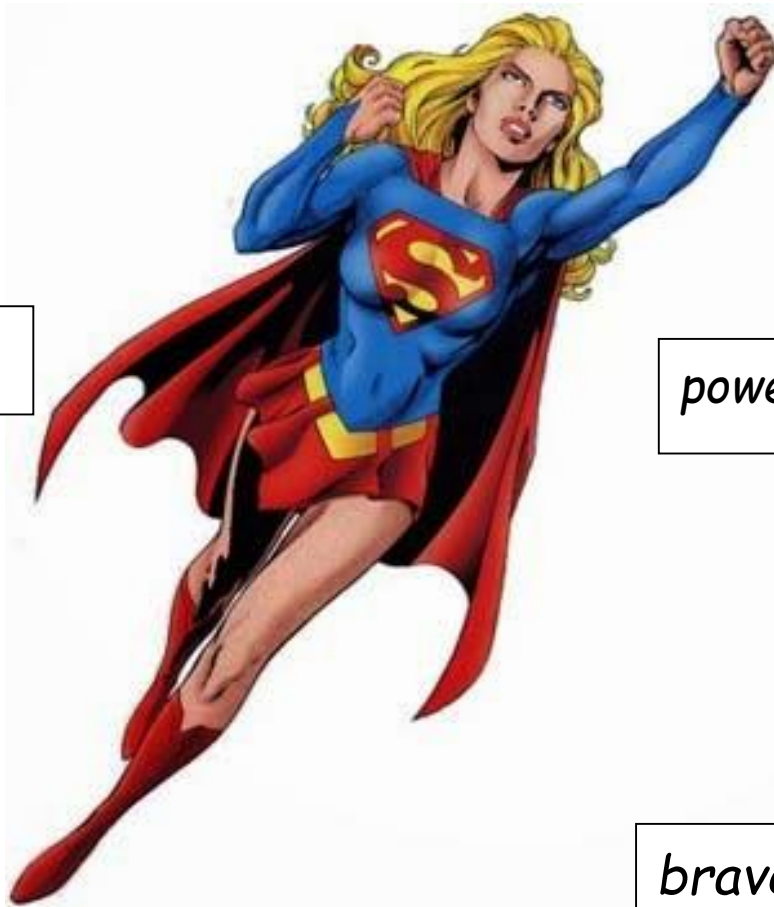
Super woman

muscular

quick

strong

powerful



fearless

brave

GROUP 1

My Hero:

GROUP 1



Spanish – Greetings 8.7.20

Learn some Spanish greeting by visiting the link below or by scanning the QR code.

Link: <https://www.bbc.co.uk/teach/supermovers/ks1--ks2-mfl-spanish-greetings-with-ben-shires/zfksqp3>



S1 / KS2 MFL: Spanish greetings with Ben Shires

Teach > Super Movers > MFL



Pause the video to help write the Spanish translations for these greetings:

Hello - _____

Good morning - _____

Good afternoon - _____

Good bye - _____

Good night – _____

How are you? _____

Bad - _____

So, so - _____

Good - _____

GROUP 1

Friday 10 th July	
Maths	Arithmetic starter. Sort and compare 3D shapes.
Phonics	Review graphemes with the long 'u' sound.
Writing	Write a story ending.
PE	Wake up, shake up.

Maths – 10.7.20

Starter: 4 a day – please show your working out

$$2 \times 5 = \underline{\quad}$$

$$30 - 10 = \underline{\quad}$$

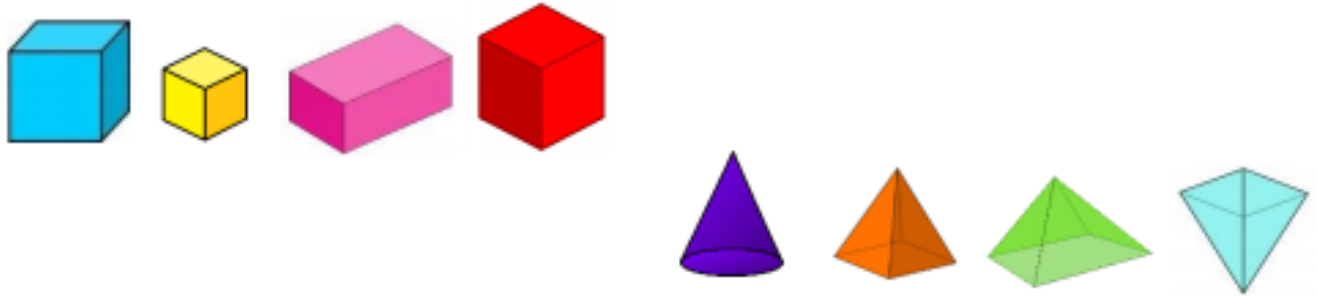
$$5 \div 5 = \underline{\quad}$$

$$20 + 9 = \underline{\quad}$$

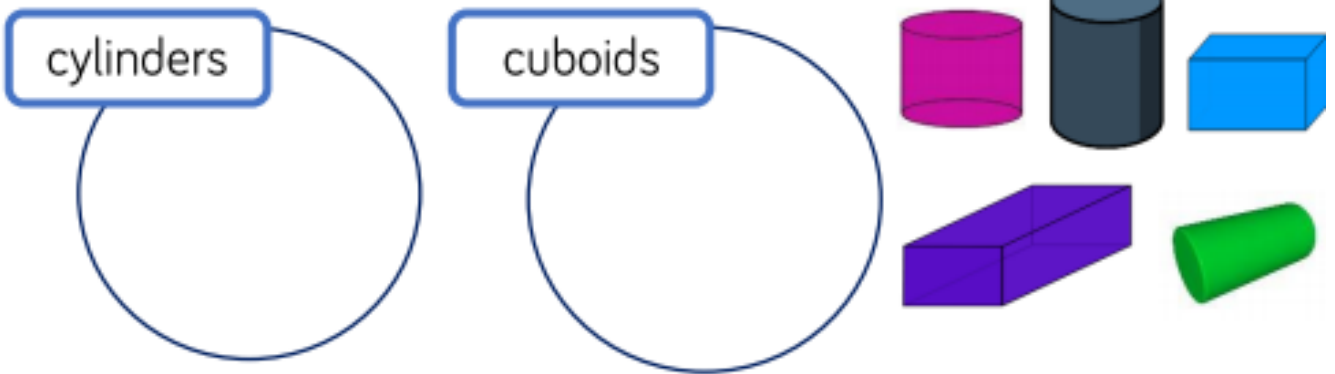
GROUP 1

Maths main activity: sort and compare 3D shapes. 10.7.20

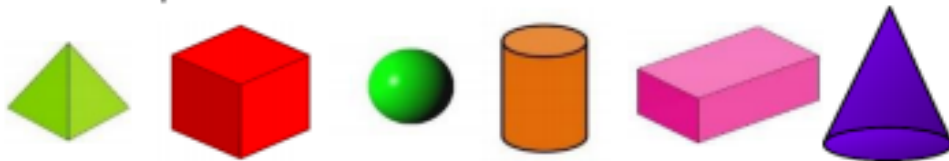
Circle the odd one out in each group.



Sort the shapes into the groups.



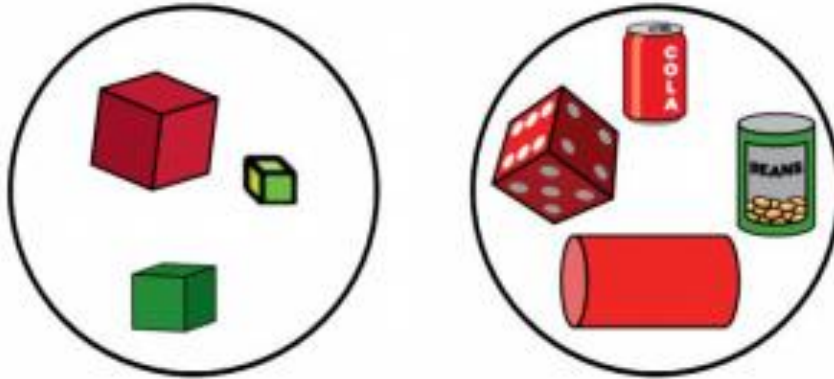
Which shapes will roll? Circle them.
Which shapes will stack? Tick them.



Will any of the shapes roll and stack?

GROUP 1

Some 3-D shapes have been sorted.



Have the shapes been sorted correctly?

Explain how you know.

How else could you sort these shapes?

GROUP 1

Phonics: Review graphemes that make the long 'u' sound

10.7.20

Re-watch the video from Monday to review all graphemes that make a long 'u' sound.

Work

Highlight a Long u Word

Highlight the long u words. Then write the long u words.

fuse	lump	rude	mud	due
must	clue	club	dude	hum
tune	plum	mute	June	stuff
duke	flute	stump	use	prune
fluff	mule	glue	shut	blue

Write the long u words.

-----	-----	-----
-----	-----	-----
-----	-----	-----
-----	-----	-----
-----	-----	-----

Set, Helen, 2012

'U' on its can also make a long 'u' sound. Read these words below:

unicorn

unit

duty

ukulele

GROUP 1

Writing: Write a story ending 10.7.20



Today, you will be writing your story ending.

Please watch the dojo video, as we will show you how to write your very own story ending.

You should also read the examples of story endings (below), before writing your own ending. Make sure you include your hero that you designed yesterday to help save your characters.

Please write this onto your special story template.

Ending 1:

Little Red ran across the room and through the door, shouting, "Help! Wolf!" as loudly as she could. A brave and handsome woodsman who was chopping logs nearby heard her cry and ran towards the cottage as fast as he could. He grabbed the wolf and made him spit out the poor Grandmother who was a bit frazzled by the whole experience, but still in one piece. "Oh Grandma, I was so scared!" sobbed Little Red, "I'll never speak to strangers or dawdle in the forest again."

Ending 2:

Now Little Red Riding Hood saw his fat tummy and she screamed, "Help, help! The Big Bad Wolf has eaten my Grandma, and he wants to eat me too!" Luckily, the Wise Owl had already sent for the Storyland Vets. They burst through the door with their magic medicine, and in no time the wolf was fast asleep. Inside his tummy, I'm pleased to say, they found Grandma safe and well, but when they sewed him up again – they ACCIDENTALLY left her two pointy shoes inside! So now, whenever the Big Bad Wolf feels hungry, those two shoes DANCE and PRANCE until he howls

Ending 3:

Suddenly, the wolf jumped out of bed and began to chase after Little Red. Luckily, the strong and fearless woodcutter heard the fuss and came to the rescue. He chased the wolf away and he never came back again. Little Red and her grandma were safe and lived happily ever after.



Please send us a photo of your writing so that we can give you feedback.

GROUP 1

PE – Wake up, shake up 10.7.20

Visit the link or scan the QR code to find a variety of 10-minute activities based on Disney films that count towards a child's 60 active minutes per day

Link: <https://www.nhs.uk/10-minute-shake-up/shake-ups>



10 Minute Shake Up games

Change4Life and Disney have teamed up again to bring you new Shake Up games inspired by Disney and Pixar's *Toy Story 4* and *Incredibles 2*, and Disney's *The Lion King* and *Frozen*. These 10-minute bursts of fun will really get your kids moving and count towards the 60 active minutes they need every day!



GROUP 1